

iOS Review Sheet – Mobile Application Development

Understand the below terminology and how to use them in code!

Terminology

Project Navigator	Optional
Navigator Area	Dictionary
Main.storyboard	Classes
Canvas	init
Library Selector	Superclass
Object Library	View Controller
Label	View Hierarchy
Buttons	Programmatically
Simulator	UIView / UIWindow
Model-View Controller	Nearest Neighbor
Model Layer	TextField
View Layer	GestureRecognizer
Controller Layer	Delegation / Delegate
Auto Layout	Callback
Constraints	Protocol
Connections	Multiple Screens
Outlet	Attributes Inspector
Action	Tab Bar
Interface Builder	Segue
ViewController.swift	ViewDidLoad
View	UITableView
Swift	UITableViewDelegate
Playground	UITableViewDataSource
Let vs. var	ContentView
Type Inference	Accessory View
Arrays	Design Pattern
For in	