Project Topic:

Choose the following:

1. A technology choice we have learned or will be learning (Scratch, Robots, VPython,…)
2. A lesson/topic you would like to focus on, for example: a topic in math, science, computer science, etc.
3. If there is a grade level you are targeting (this may depend upon your topic)

You will expand upon what we did in the classroom to create your own advanced lesson plan/topic. You will need to go beyond what we learned to create an interactive lesson. You will need to present this to the class at the end of the semester! You will need to keep track of and later submit:

1. Each team member's contributions. Keep track of who did what. You will not receive as much credit as your teammate if you do not do as much.
2. Your code (you will submit all code)
   a. You must use different options in the code that we did not cover in the class. You will need to specify what you used that we did not cover.
3. Documentation (explaining it)

First Submission:

Submit the following to the assignment folder titled Project Topic on the D2L assignments tab:

1. The technology you will be using.
2. The topic you will be presenting.
3. If you have a specific grade level in mind as your target (Education folks).
4. Only one person needs to submit this component of your project, however put all names of team members who planned this on the submission - only those with names on the document will receive a grade.

Project Teams:

Group 1:

Delmy Perez

Jackie Luna Chevez

Group 2:

Lily Radom

Erick Lora Ramos

Group 3:

Bianca Lopez

Maria Mendoza

Group 4:

Sana Kanwal

Hema Pradhan

Tamanna Sultana

Group 5:

Derek Finney

Vashon Banks

Jose Zuniga

Group 6:

Tru Nguyen

An Vu

Group 7:

Hector Bautista

Dominik Juzba

Plamen Natchev

Group 8:

Shark Thach

Skylar Ailia

Vania Lopez Castillo